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(19) **United States**(12) **Patent Application Publication****Wells et al.**(10) **Pub. No.: US 2008/0020839 A1**(43) **Pub. Date: Jan. 24, 2008**(54) **GAMING MACHINE WITH LAYERED DISPLAYS**

which is a continuation-in-part of application No. 10/755,598, filed on Jan. 12, 2004.

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Chauncey W. Griswold, Reno, NV (US)**Publication Classification**(51) **Int. Cl.**
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BEYER WEAVER LLP**P.O. BOX 70250****OAKLAND, CA 94612-0250 (US)**(57) **ABSTRACT**(73) Assignee: **IGT**, Reno, NV (US)(21) Appl. No.: **11/829,849**(22) Filed: **Jul. 27, 2007****Related U.S. Application Data**

(63) Continuation of application No. 11/514,808, filed on Sep. 1, 2006, which is a continuation-in-part of application No. 10/213,626, filed on Aug. 6, 2002, and

The present invention provides a gaming machine that includes multiple display devices arranged in a common line of sight. An intermediate display device or light filter may be included between the exterior display device and the interior display device. A touchscreen may also be added outside the exterior display device to facilitate player input and gaming machine interaction. The common line of sight arrangement permits a person to view video output on all the display devices simultaneously or without substantially changing their position or line of sight. The interior display device may include a digital display device that includes a curved surface.

